

**Focus Area: School-wide Behavior Expectations  
PLAYGROUND**

<u>Respect Others</u>	<u>Act Responsibly</u>	<u>&amp; Safely</u>
<ul style="list-style-type: none"> <li>● Include others</li> <li>● Take turns and share equipment</li> <li>● Play fair</li> <li>● Use appropriate language</li> <li>● Value belongings and personal space</li> </ul>	<ul style="list-style-type: none"> <li>● Use equipment correctly</li> <li>● Remain in designated areas</li> <li>● Report conflict to playground supervisor</li> </ul>	<ul style="list-style-type: none"> <li>● Wear appropriate clothing for the weather</li> <li>● Report problems to playground supervisor</li> </ul>

**Objective:**

- To teach students how to behave properly on the playground during recess.

**How will we teach the expected behaviors?**

*Feel free to take the students outside for this one. (You could use this opportunity to model good hallway behaviors.)*

- Use the chart above to discuss the expected behaviors. (5 minutes)
  - Ask: “What would a visitor/new student see NMS Lions doing on the playground?”
    - Discuss and list on the board examples of appropriate behavior
  - Ask: “What would a visitor/new student **not** see NMS Lions doing?”
    - Discuss and list on the board non-examples of expected behavior.
- Walk your students to the playground area and ask for volunteers to model expected behaviors in various skits/role playing activities. (10-15 minutes)
  - Where are they allowed to play?
  - What equipment are they allowed to use?
  - What should they do if they see someone standing alone to the side?
  - What should they do if they see someone being mean to another student?
  - What should they do if a fight breaks out?
  - How do they take turns on the swing?
  - Which door may they enter through?
  - How do they line up at the door?
  - How do they enter the building?
- When you return to your classroom, have students look at the lists on the board and ask if there is anything they should add.
- Ask the students why it is important to follow these expectations.
- Ask the students what will happen if they do not follow the expected behaviors. (Behavior Matrix)